

EUROPEAN QUALIFIERS GROUP A

SCHEDULE



SC1

12 MAY



ISR

123 - 137
13:00 GMT

AND



SC4

15 MAY



LUX

136 - 125
13:00 GMT

ISR



SC2

13 MAY



ESP

121 - 138
13:00 GMT

LUX



15 MAY



ESP

129 - 129
13:00 GMT

AND



SC3

14 MAY



ISR

118 - 117
13:00 GMT

ESP



SC5

16 MAY



AND

124 - 149
13:00 GMT





LUX



EUROPEAN QUALIFIERS GROUP A



STANDINGS

RANKING	TEAM	CHALLENGES PLAYED	WINS	LOSSES	CULMUTIVE SCORE	POINTS	
1	 ISRAEL	QUALIFIED	3	2	1	366	5
2	 SPAIN	QUALIFIED	3	2	1	367	5
3	 ANDORRA	QUALIFIED	3	2	1	390	5
4	 LUXEMBOURG		3	0	3	423	3

EUROPEAN QUALIFIERS GROUP B

SCHEDULE







SC1													
12 MAY		BLR	130 - 131 13:00 GMT	NED									
				SC3									
				14 MAY		ALB	131 - 139 13:00 GMT	NED					
								SC5					
								16 MAY		NED	139 - 112 13:00 GMT	SRB	
SC2								16 MAY		ALB	147 - 135 13:00 GMT	BLR	
13 MAY		SRB	113 - 136 13:00 GMT	BLR									
				SC4									
				15 MAY		SRB	110 - 141 13:00 GMT	ALB					

EUROPEAN QUALIFIERS GROUP B



STANDINGS

RANKING	TEAM	CHALLENGES PLAYED	WINS	LOSSES	CULMUTIVE SCORE	POINTS
1	 SERBIA	QUALIFIED	3	0	345	6
2	 BELARUS	QUALIFIED	2	1	401	5
3	 ALBANIA	QUALIFIED	1	2	419	4
4	 NETHERLANDS		0	3	409	3

EUROPEAN QUALIFIERS GROUP C

SCHEDULE



SC1				SC3				SC5					
12 MAY		POL	115 - 141 13:00 GMT	GIB				16 MAY		EST	134 - 131 13:00 GMT	LTU	
12 MAY		BUL	109 - 138 13:00 GMT	EST				16 MAY		GIB	151 - 97 13:00 GMT	BUL	
SC2				SC4									
13 MAY		LTU	118 - 100 13:00 GMT	BUL				15 MAY		BUL	97 - 103 13:00 GMT	POL	
13 MAY		EST	135 - 125 13:00 GMT	POL				15 MAY		LTU	122 - 146 13:00 GMT	GIB	

EUROPEAN QUALIFIERS GROUP C



STANDINGS

RANKING	TEAM	CHALLENGES PLAYED	WINS	LOSSES	CULMUTIVE SCORE	POINTS
1	 BULGARIA	QUALIFIED	4	0	403	8
2	 POLAND	QUALIFIED	4	1	469	7
3	 LITHUANIA	QUALIFIED	4	2	500	6
4	 ESTONIA	QUALIFIED*	4	3	534	5
5	 GIBRALTAR		4	4	604	4

*Estonia is the best 4th ranked placed team across the 3 groups using the cross-group classification regulation